

SailPoint
Developer
Days2023

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IdentityIQ & BeanShell </title>

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Agenda

- BeanShell Overview
- Best Practice
- Testing



if localVarHTTPResponse.StatusCode >= 300 { newErr := &GenericOpenAPlError{ body: localVarBody, error: localVarHTTPResponse.Status,



Overview

if localVarHTTPResponse.StatusCode == 400 { var v ErrorResponseDto err = a.client.decode(&v, localVarBody, localVarHTT if err != nil { newErr.error = err.Error()return localVarReturnValue, localVarHTTPResp

BeanShell Overview

BeanShell Scripting language, based on Java



alBasePath + "/ rParams : - make(map[string /Params := 1 erld != nil { localVarQueryParams.Add("owner-id", r.fromDate != nil {

BeanShell Overview - Parsing



- Takes source code and interprets it (not a compiler):
 - Lexical parsing checks the grammar and builds an Abstract Syntax Tree (AST)
 - BeanShell Authors used JavaCC implemented BeanShell parser
- Parsing is time consuming
 - Note: Rule Libraries are parsed per rule using them
- IdentityIQ caches the BeanShell instance (in BSFManager)
- The cache lasts a number of execution times across all threads
- Once the cache is destroyed the BeanShell code is re-parsed.

BeanShell Overview - Execution

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- BeanShell heavily uses Java Reflection to execute the AST.
- Nodes contained in the AST tree are iterated over and executed by the BeanShell interpreter
- Variables and state are persisted in the BeanShell Namespace





BeanShell Overview - Performance

- Won't be as fast as Java, but does it matter?
 - Performance is still very good.
 - Many of the statements in BeanShell code are IO related, e.g. SailPointObject retrieval.
- Watch out for large Rule Libraries
- High iteration Rule's should be fine tuned for performance
- Complex BeanShell, consider moving to Java
 - IdentityIQ Plugins can be used for this
 - Hot deployed, just like Rules!
 - Classes can be access from BeanShell (if enabled)

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Best Practices

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Best Practices - Logging



• For each Rule, create your own logger:

import org.apache.commons.logging.LogFactory;

log = LogFactory.getLog("org.rules.my_rule_name");

- "log" variable use optional, you can use whatever is required: "logger", "rulelog", "liblog"....
 - Recommend sticking with the classic "log".
- Don't set Log Level in code, allow for external injection to set the log level.
 - There are tools and plugins which manage the log level dynamically!

Best Practices - Logging



• Remember that expressions are always evaluated before the method is called:

```
log.debug( identity.toXml() );
```

- Even if debug is not enabled, the expression "identity.toXml()" is evaluated and passed to the debug method anyway.
- The debug method itself evaluates if the data is used.
- Only evaluate if debug is enabled:

if (log.isDebugEnabled()) log.debug(identity.toXml());

Best Practices - Logging



Checking debug is enabled adds noise to the code

if (log.isDebugEnabled()) log.debug(identity.toXml());

• Only have to check if the debug statement is evaluating

```
log.debug( identity );
log.debug(" Determining some logic here");
```

• Are both light-weight.. No expressions are being evaluated, no need to check the log level.

Logging Façade



• You can use the sl4j logging façade which provides a richer API

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
```

- We can avoid evaluating an expression by using parameterized logging
- Allow the logger to perform method toString(), don't call it yourself otherwise...it will be evaluated!

Best Practices - Query

- When querying for objects in BeanShell (or Java for that matter) be aware of that the following methods pull all the objects into memory first:
 - Iterator it = context.search(Identity.class, qo);
 - List list = context.getObjects(Identity.class, qo);
- Projected queries, is a database cursor
 - Iterator it = context.search(Identity.class, qo, fieldList);



Best Practices – Updating Objects



- If fetching objects, decache when used
 - Note: context.decache(object) may not work as you expect!
 - Recommend, use context.decache()



Best Practices – Updating Objects

- Updating objects in IdentityIQ 8.0 and above will close database cursors. A change from previous releases https://community.sailpoint.com/t5/IdentityIQ-Articles/IdentityIQ-8-0-andcommitTransaction-While-Using-an-Iterator/ta-p/143225
- Use these iterators to update Object Datasets
 - IncrementalObjectIterator
 - IdIterator
- Update the QueryOptions:

```
QueryOptions qo = new QueryOptions();
qo.setCloneResults(true);
```



Best Practices – Hibernate



- Avoid using commitTransaction in Rule Hooks
 - Underlying process will also have its session committed.
 - No roll back possible after this point.
- decache is your friend, and it's cheap!
- If the rule is designed to query lots of objects... is that the best design?
- SailPoint Object ".toXml()" method is very expensive, avoid unless necessary.
- Avoid side effects of logging
- Avoid expensive evaluations, if possible short cut them where necessary

Best Practices - BeanShell ClassLoader



- BeanShell class loader can import Jar files dynamically
 - Be careful, performance is not great
- Avoid import package.*, wild card imports take a long time to complete.
- Plugin classes can be made available to the BeanShell class loader!

Best Practices - Monitor



- Use logs and their time stamps to discern execution times
- Use sailpoint.api.Meter to track execution time <u>https://community.sailpoint.com/t5/Technical-White-Papers/BSDG-8-Measuring-</u> <u>the-Performance-of-Bean-Shell-Code/ta-p/73129</u>

Meter.enterByName("rule-identity-iteration");

Meter.exitByName("rule-identity-iteration");



...

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Testing

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Testing



- **iiq console -** Test rules in the IdentityIQ instance
- IdentityIQ debug page Test rules, does not support arguments
- PS JUnit helper Test rules in Java Code
- DevSAK Plugin Test rules remotely







Thank you!